

AC GILLETTE

Front End Engineer

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Skills

Expertise: Javascript (Vue, React, Typescript, JQuery),
Mocha/Jasmine/Jest, HTML/CSS/SASS, Cypress

Familiar: Python (Django), Ruby (Rails), CMS (Jekyll), Docker, Kubernetes

Values: Transparency, collaboration, curiosity

Experience

Webflow / Front End Engineer

Oct 2021- Aug 2024

Front end engineer working to help build tools to empower people to build no code websites. Working mainly in React and Angular. Work includes migrating existing angular infrastructure to React, building new features in React, as well as overseeing incidents as an Incident Commander.

Riffyn / Front End Engineer

Mar 2020 - Oct 2021, SAN FRANCISCO, CA

Front end engineer working in React and TypeScript on data management for scientists. Projects include migrating legacy Meteor code to React, implementing a design build system for new components, creating new features using modern web tooling and helping on the creation of product requirement documentation.

Strateos (formerly 3scan) / Software Engineer

JAN 2018 - Feb 2020, SAN FRANCISCO, CA

Web developer, responsible for implementing visual and interactive components of web software and working primarily in TypeScript and Vue as well as React. Responsible for building front end build systems and web components across multiple projects. Projects include building and deploying a SPA product to help drive vascular research using Vue, maintaining and adding features to an internal Django tool, and building features in React to support scientists uploading protocols to be executed by cloud laboratory workcells.

PlutoVR / Software Developer Intern

AUGUST 2017 - JANUARY 2018, SEATTLE, WA

Worked collaboratively with small teams using agile practices. Paired

with senior engineers to learn best practices, with an emphasis on Test Driven Development, clean code and version control. Wrote code primarily in Javascript. Projects include working with a team to help build out an avatar pipeline using an external SDK and internally built API in Javascript using Aurelia, Node and Three.js as well as building an internal tool with React.

Ada Developers Academy / Student Developer

FEBRUARY 2017 - JANUARY 2018, SEATTLE, WA

Studied full stack web development at a nonprofit for women and gender diverse folks. Learned Ruby/Rails, HTML5/CSS3, and Javascript. Other topics included git source control, API use/development, databases, deployment, testing and object oriented programming. Projects include building a webVR experience as part of my capstone, working with a team to build out an online marketplace, and building a search tool using the Edamam API.

Education

Code Societies / School for Poetic Computation

Design 101 & UI Design / Design Lab

Software Development / Ada Developers Academy

Spanish Study Abroad / Instituto Superior De Las Artes

Bachelor of Fine Arts / University of New Mexico